

Joint Work Session City Council &

Parks and Recreation Board

October 12, 2022 6:30 P.M.



AGENDA CROWLEY CITY COUNCIL & PARKS AND RECREATION BOARD JOINT WORK SESSION OCTOBER 12, 2022 - 6:30 p.m.

Crowley City Hall 201 E. Main Street Crowley TX 76028

Citizens may address the board members by filling out a blue "Citizen Participation" card to discuss any issue that is on the Agenda. Please turn in cards to the City Secretary. Speakers are limited to three minutes (if using a translator, the time limit will be doubled).

WORK SESSION - October 12, 2022- 6:30 P.M.

- I. CALL TO ORDER OF THE CITY COUNCIL / ROLL CALL
- II. CALL TO ORDER OF THE PARKS AND REC BOARD / ROLL CALL
- III. DISCUSSION
 - 1. Review and discuss the proposed Bicentennial Park Master Plan Design.
- IV. ADJOURNMENT

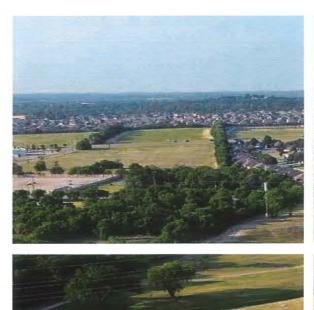
 I, the undersigned authority, do hereby certify that this Agenda of the Economic Development Corporation to be held on Oct 12, 2022, meeting of the governing body of City of Crowley is a true and correct copy posted on ______, 20____ at _____ am/ pm at Crowley City Hall, a place convenient and readily accessible to the public at all times.

Carol C. Konhauser, City Secretary

THE EDC AND CITY COUNCIL RESERVES THE RIGHT OF THE FOLLOWING:

- 1. ITEMS DO NOT HAVE TO BE CONSIDERED IN THE SAME ORDER AS SHOWN ON THIS AGENDA;
- 2. THE COUNCIL MAY CONTINUE OR RECESS ITS DELIBERATIONS TO THE NEXT CALENDAR DAY IF IT DEEMS IT NECESSARY. The Crowley City Hall is wheelchair accessible and accessible parking spaces are available. Requests for accommodations must be made 48 hours prior to this meeting. Please contact the City Secretary's Office at (817) 297-2201 ext. 4000, or email ckonhauser@ci.crowley.tx.us for further information.

NOTICE: A quorum of the Crime Control and Prevention District Board of Directors will be present at this meeting; however, neither Board will take action on any items on this posted agenda.









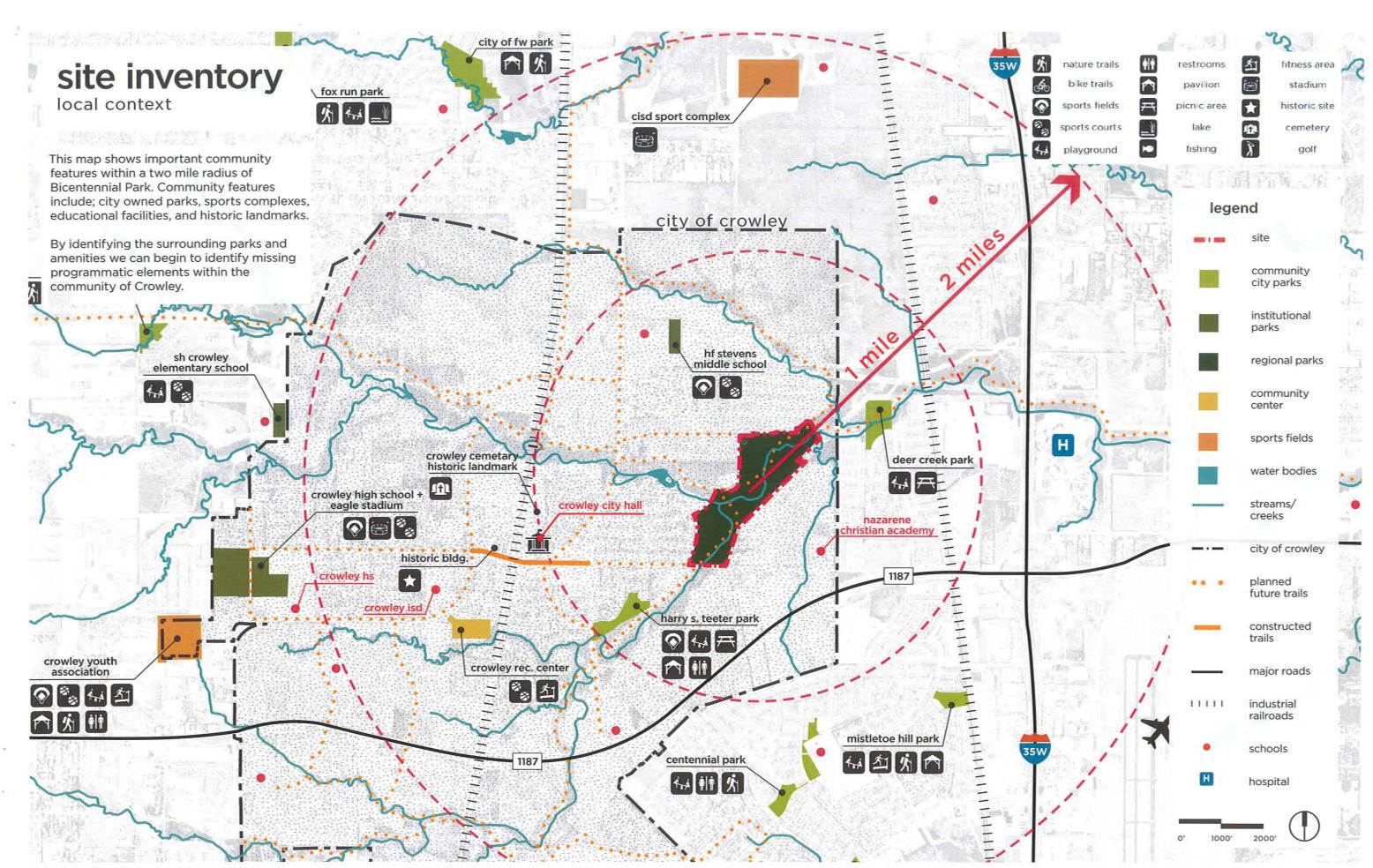


Bicentennial Park Master Plan framework master plan options

09.14.2022







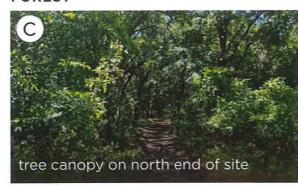
site inventory site photos + initial findings

GRASSLAND



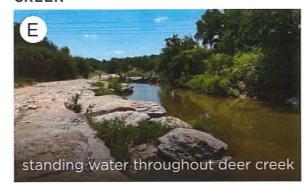


FOREST





CREEK





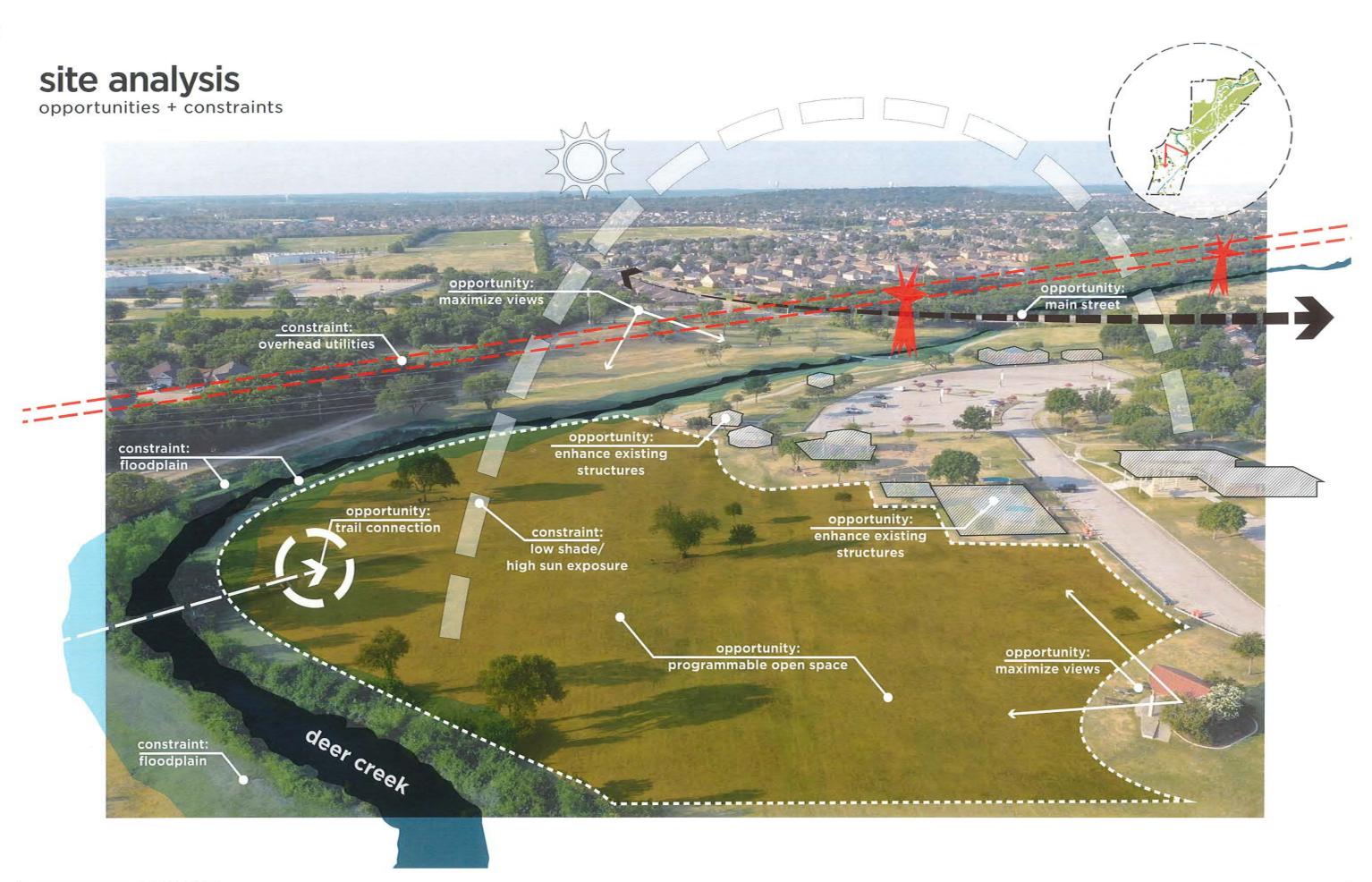
RIDGE



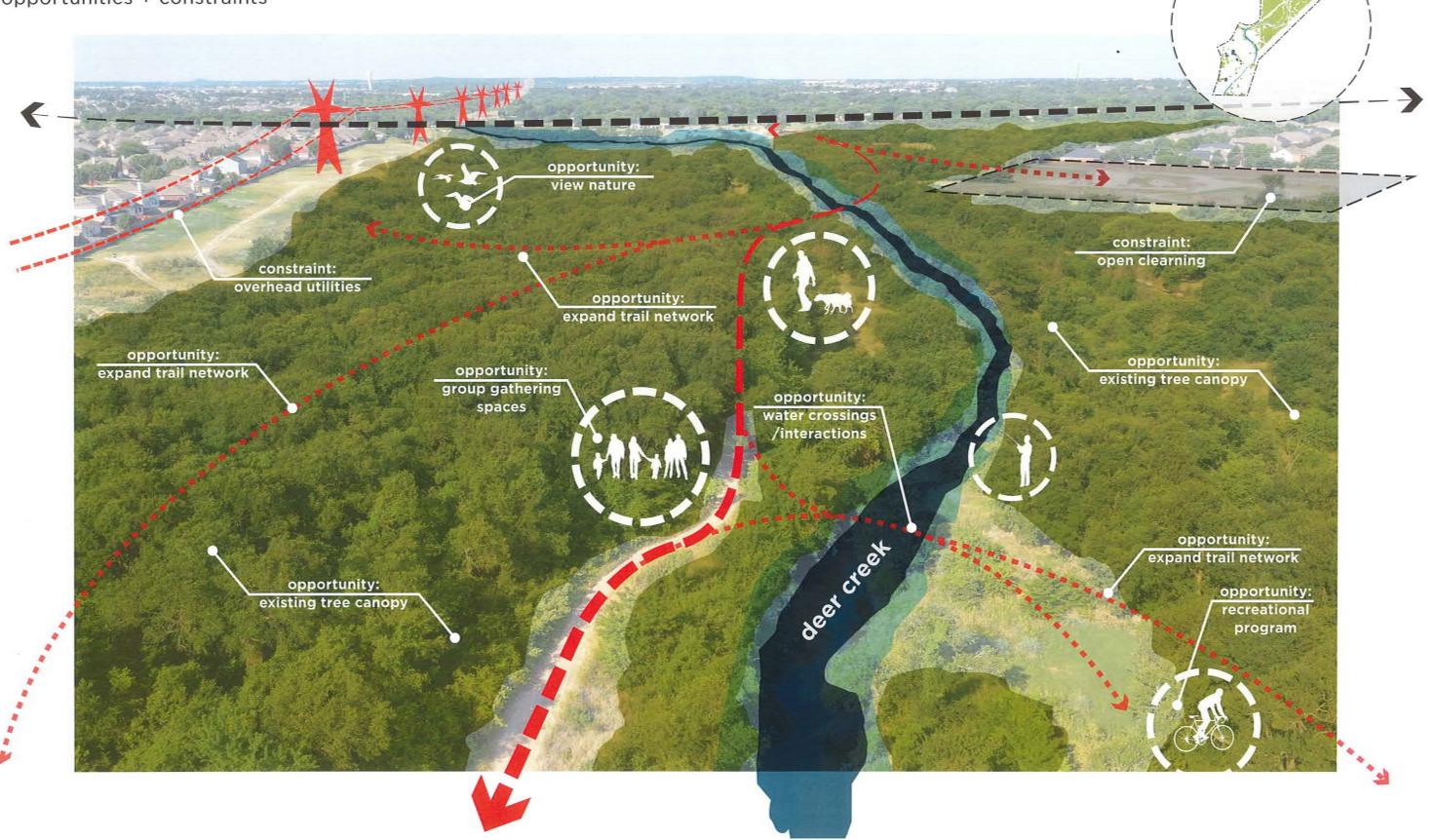


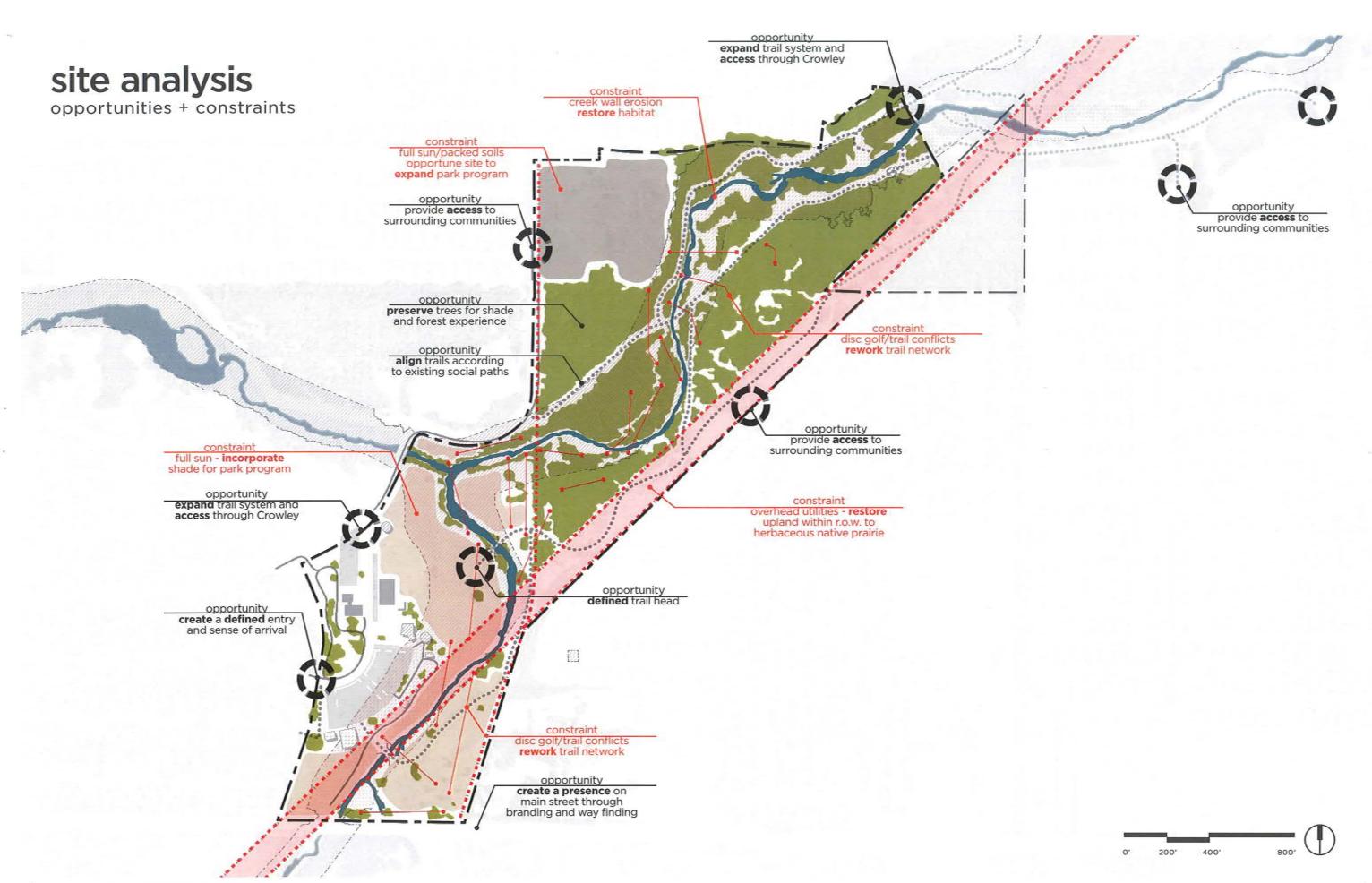






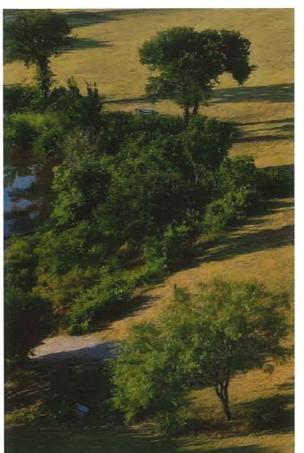
site analysis opportunities + constraints











community engagement

- feedback
- analysis
- goals
- sustainability













community

feedback + analysis

respondent profile













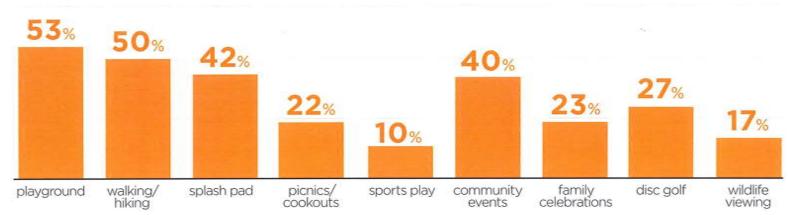




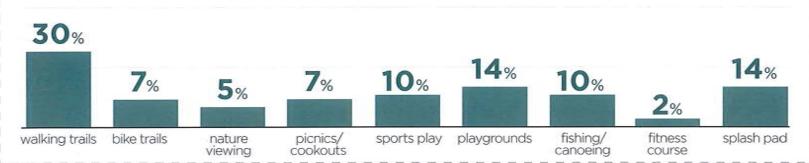
Bicentennial Community Park Master Planning process is grounded in community engagement where neighbors have a voice in creating a dynamic community space and informing programming activities. The goal is to create a community space that reflects the vales of Crowley and the people who live and visit there.

why people visit bicentennial park

a year



favorite outdoor activities



activities people would NOT like to see













13% disc golf (conflicts)



10% dog park



concerns regarding bicentennial park





40% safety + security



20% crime



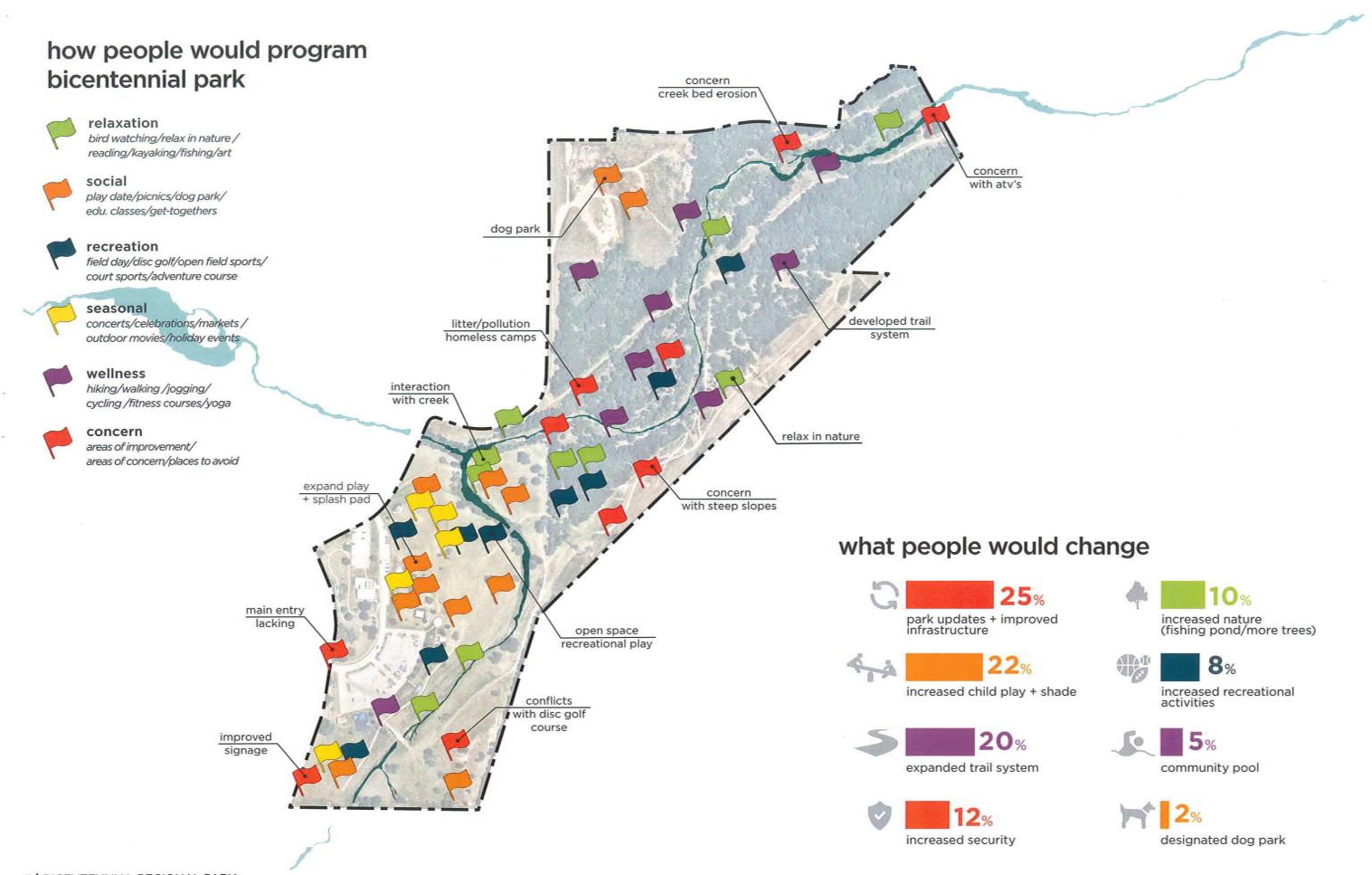
accessibility



12%



8% litter + pollution



park program community selections

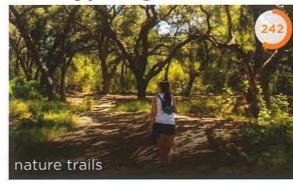
400 # of votes 100 300 200

nature areas





trail typologies





park program































the **HIGHEST** priorities in bicentennial park for the community

TOP (6) MASTER PLANNING THEMES FOR THE PARK



SAFE

a secure park to enjoy all day and year round



ACTIVE

increased park program & amenities for visitors



NATURAL

preserve + celebrate the sites ecological beauty



CLEAN

deter litter + pollution to create an engaging environment



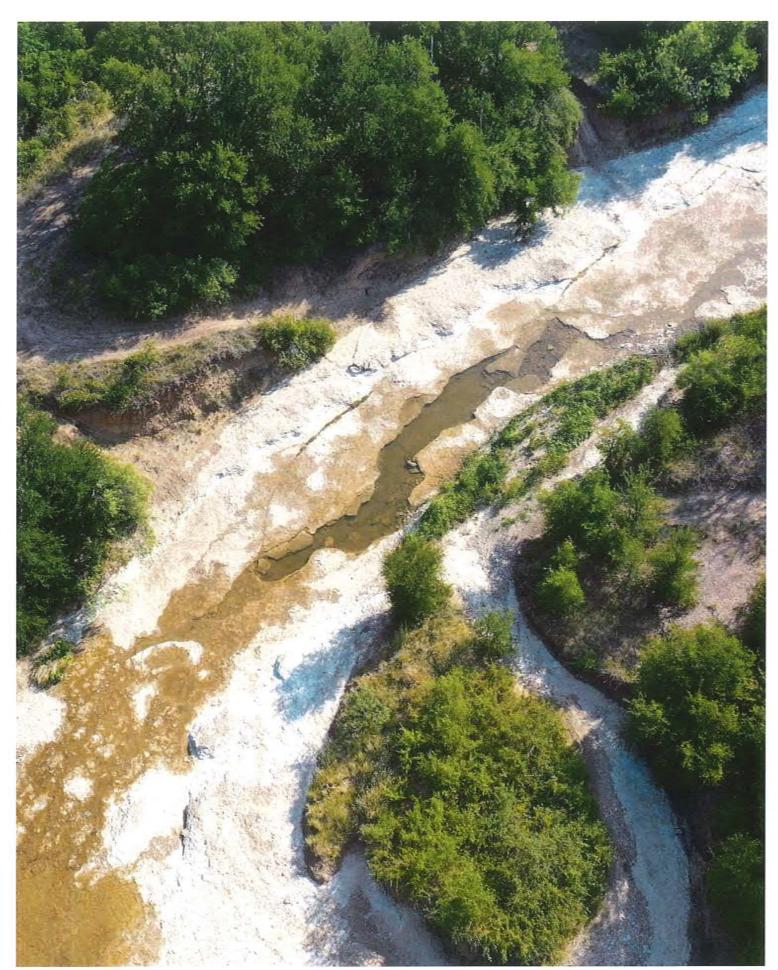
INCLUSIVITY

a park that welcomes all and accessible to all visitors



CONNECTIVITY

improved circulation and access within and to the park



sustainability

vision + goals



VEGETATION, HABITAT, AND SOIL

- preserve existingforest + wetland areas
- establish native planting along stream + allow wetland vegetation to mature
- restore low-maintenance prairie in upland areas
 - restore habitat for monarch butterfly + whooping crane
 - use dark-sky
 friendly lighting
 - create soilmanagement plan
 - align new trails to existing social trails
- fire-wise landscaping



WATER MANAGEMENT

- establish natural buffers for streams + water bodies
- manage 100% of runoff
 from impervious surface
 + altered terrain
 - minimize new impervious surface
- retrofit parking + structures with green
 stormwater infrastructure
 - reduce water use



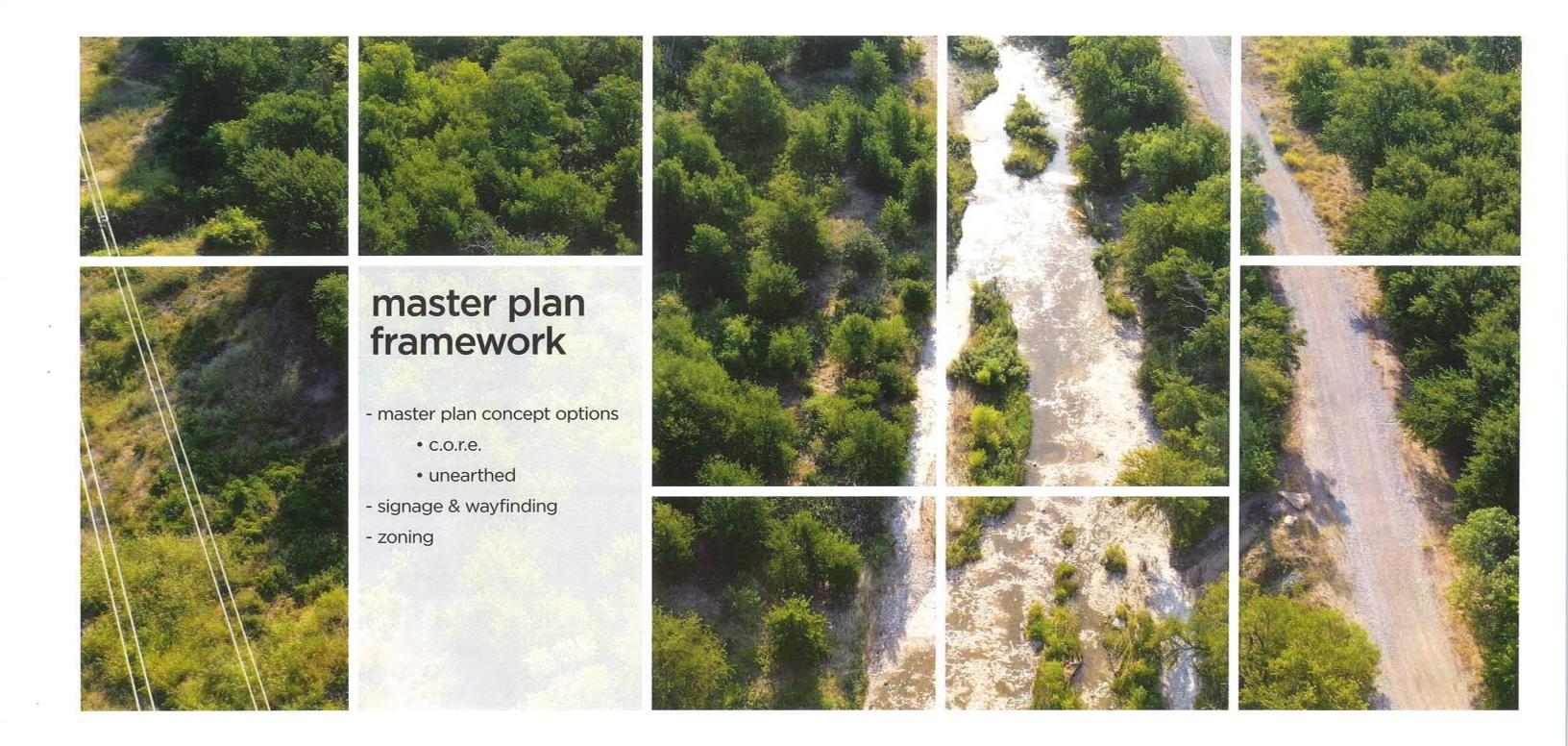
ENERGY, MATERIALS, AND RESOURCES

- use salvaged, regional, and/ or recycled-content materials
 - reduce outdoor energy consumption
- target on site solar energy production for 50+% of outdoor site electricity
 - waste management plan for park area
 - initial o+m plan
 - plan to minimize or repurpose construction materials



SOCIAL WELLBEING + QUALITY OF LIFE

- maximize shade on site and preserve existing shade
 - secure, convenient
 bicycle parking +
 maintenance station
- create environmental education opportunities
- community garden area
- outdoor spaces that encourage social connection
 - design and program support outdoor physical activity
- create accessible, legible,
 safe outdoor spaces

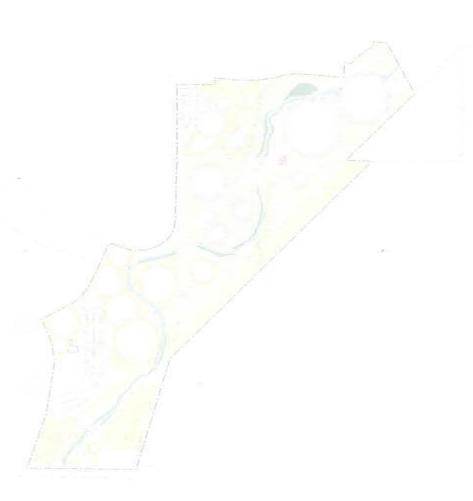


master plan framework options

c.o.r.e.



'unearthed'



master plan option

themes

The C.O.R.E master plan looks to reengage Bicentennial Park through a defined experiential system that begins at the south end of the park and travels up to the northern end of the site. As the user traverses through this experiential system, different themes are identified that correlate with each evolving programmatic element.

programming

Each zone of the C.O.R.E master plan has distinct program elements that correlate to the districts identity for users as they experience the site. The south end of the site predominately focuses on a centralized notion where users can gather and participate in group activities. As the user travels north, the center of the park is rooted around outdoor and recreation themes from adventure parks to nature play that start to blend natural and built environments. Towards the tail end of the park, defined programmatic elements are limited and are more up to interpretation. Thus, encouraging user to explore at their own will.

C 'centralized'

The communal hub or front door of the park where social gathering activities take place. This south end of the project incorporates a variety of defined programming that ranges in size.

- Flex / Program Lawn
- Play Park + Splash Pad
- Visitor Amenity Center (with Restrooms + Changing Stations)
- Expanded Mesquite Grove
- Informal Gathering Spaces (Grills + Pavilions)
- · New Park Entrance off of Main Street

O 'outdoor'

The threshold of the built programmable environment to the natural experiential environment. Program spaces begin to take on a natural feel in both form and activity.

- Nature Park (Older Kids)
- Stream Crossings + Interactions
- Lookout Points
- Small Gathering Nodes

R 'recreation'

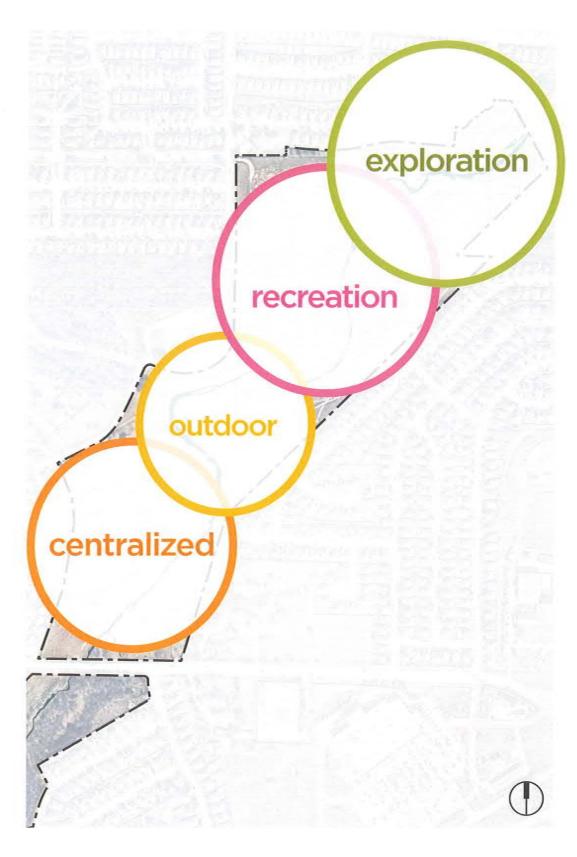
The heart of the site where guests can immerse themselves in active or passive recreational program within the natural beauty of the landscape.

- Adventure Park
- Dog Park
- Disc Golf
- · Community Garden
- Trail Network + Nodes

E 'exploration'

The north end of the site where the natural environment is the showcase. Programmable activities are limited here to encourage visitors to enjoy the existing diversities of the park.

- Diverse Trail Network + Typologies
- Fishing Holes
- Trail Nodes
- Informal Small Gathering



character imagery

Centralized











Recreation







Exploration















program network

program matrix

OO active program

00

- open/flex lawn: 150,000 sqft. or 3.5 acres
- playground (early childhood): 55,000 sqft. or 1.25 acres
- splash pad: 15,000 sqft.
- nature play (school age play): 15,000 sqft.
- adventure park (teen & adult): 150,000 sqft. or 3.5 acres
- dog park (large): 75,000 sqft. or 1.7 acres
- dog park (small): 30,000 sqft.

passive program

- designated grill areas (2): 5,000 sqft.
- picnic areas / small gathering (2): 5,000 sqft.
- creek interaction points (2): 5,000 sqft.
- fishing holes (2): 2,500 sqft.
- trail node / small gathering (4): 5,000 sqft.
- community garden: 20,000 sqft.

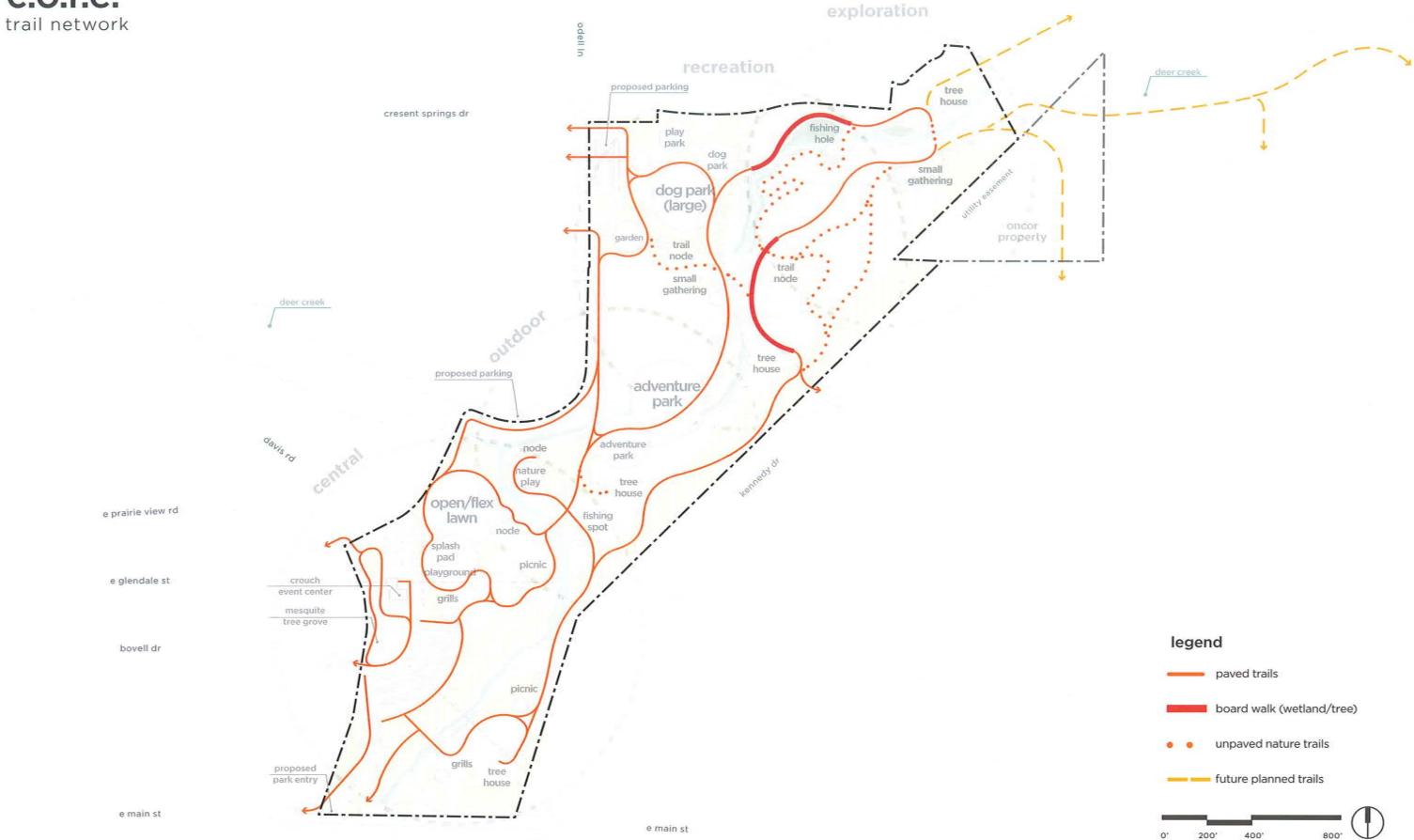
new facilities

- park amenity building (restrooms / changing stations)(2): 8,000 sqft.
- treehouse / pavilion (4): 1,500 sqft.

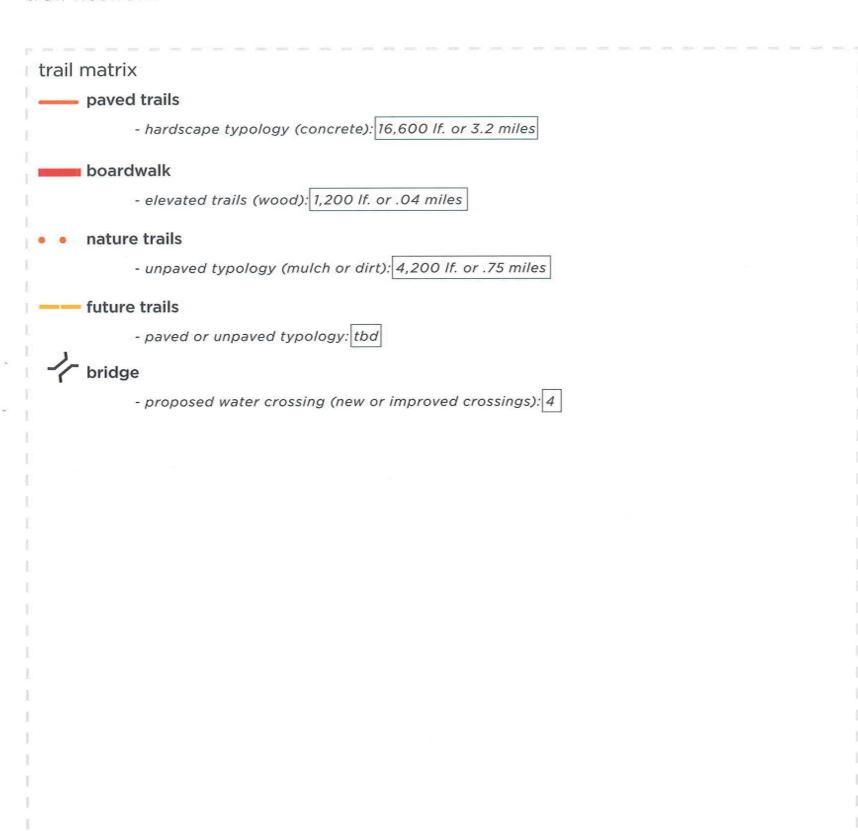
additional parking

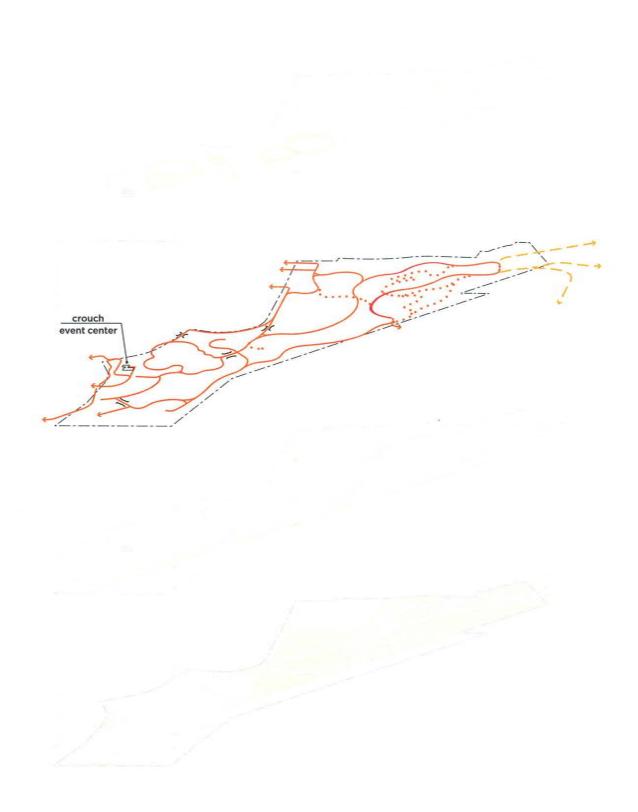
- current parking spaces: ~250
- additional parking spaces: 80

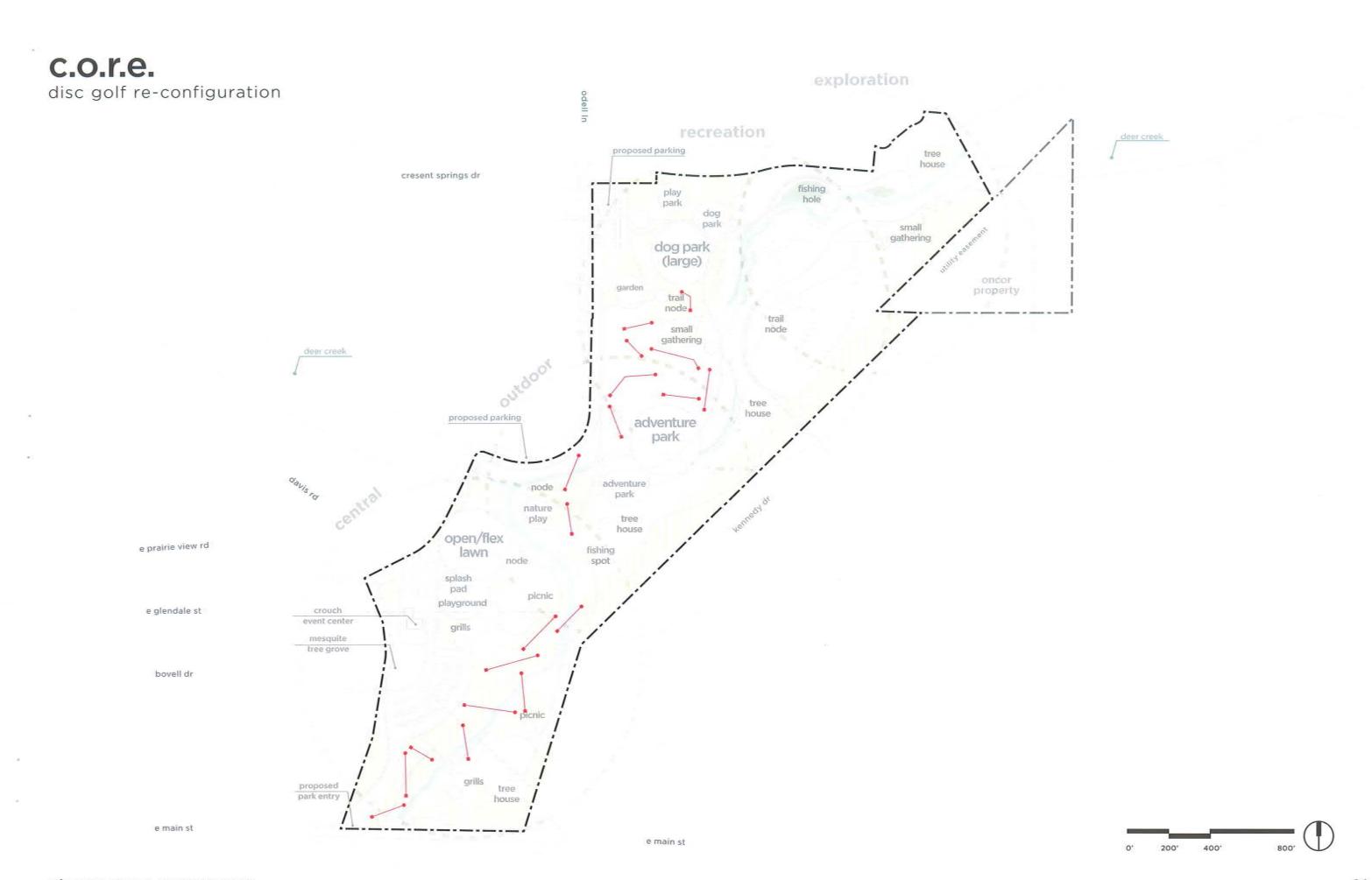




trail network









habitat restoration

vegetation matrix

reforested areas

- new tree growth: 625,000 sqft. or 14 acres

meadow/grassland

- small shrubs, grasses, flowering perennials 450,000 sqft. or 10 acres

riparian / creek edge restoration

- small shrubs, wetland vegetation: 55,000 sqft. or 1.25 acres



c.o.r.e. exploration signage programming recreation deer creek proposed parking tree house cresent springs dr park small gathering dog par (large) oncor property trail node small gathering tree house proposed parking adventure park park ature · house open/flex e prairie view rd lawn picnic e glendale st crouch event center mesquite tree grove legend bovell dr entry monument / threshold (qty 5) pedestrian directional sign (qty 8) freestanding educational sign (qty 7) proposed park entry trail head / rules sign (qty 6) e main st

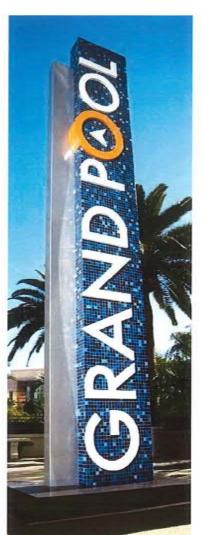
e main st

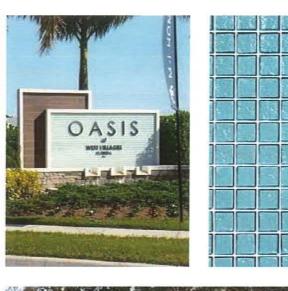
800'

200'

signage concepts & reference imagery













cost matrix

	ZONE	LOCATION	SIZE OF AREA (ACRES)	PROGRAM INCLUSIONS	COST EVALUATION	PRIORITY	
	A	Southeast Corner (Main St)	5.26 ac.	seating areas overlook structure hike / bike trails	\$\$\$	moderate	
	В	Deer Creek (South - Northwest)	18 ac.	disc golf course riparian buffer landscape clearing drive improvements	\$\$	low	
	С	Southwest Corner (Main St)	5.29 ac.	entry drive street parking existing parking lot improvements	\$\$\$	high	
	D	West End	5.36 ac.	seating at existing mesquite grove existing landscape improvements	\$	low	
*	E	West Central	10.19 ac.	drive impovements parking lot hike / bike trails splash pad playground pavilion restrooms amphitheater / event lawn seating area creek interaction	\$\$\$\$	high	
	F	Central Woodlands	6.13 ac.	adventure course landscape clearing	\$\$	low	
	G	East End (oncor easement)	17 ac.	hike / bike trail neighborhood access landscape improvements	\$	moderate	
	Н	North Woodlands	24.55 ac.	hike / bike trails fishing holes seating areas boardwalks	\$\$\$	moderate	
	I	Northwest Industrial Site	9.56 ac.	parking lot playground dog park (I/sm) restrooms community garden hike / bike trail	\$\$\$\$	high	CB



master plan framework options

'unearthed'

master plan option

themes

The Unearthed master plan aims to reengage Bicentennial Park through a naturalistic exploratory system that moves from the park's south point to its undisturbed north point. The users are able to interact with nature and its programs by simulating the Texas terrain.

Emphasizing the journey between the "discovered" and undiscovered" areas, programs are dispersed throughout the site and connection by multi-modal trails.

programming

Discovered and Undiscovered zones make up the Unearthed master plan. Each area offers a distinctive identity and an engaging experience for users through active and passive activities to promote movement. The south side (Discovered zone) concentrated on creating a more communal social centre for the use of the residents.

Numerous active routes for jogging, mountain biking, and strolling on the north side (Undiscovered zone). It provides users with immersive outdoor activities.

discovered

The project's southern portion includes a variety of structured programming that is geared primarily toward passive activities and for the youths.

- Expanded mesquite groove
- Amphitheater / Program Lawn
- · Adventure & Fitness Course
- · Nature Play with splash pad
- Visitor amenity center (with Restrooms)
- Formal gathering spaces (grills + pavilions)
- · Tree house lookout
- Fishing spots
- Dog parks

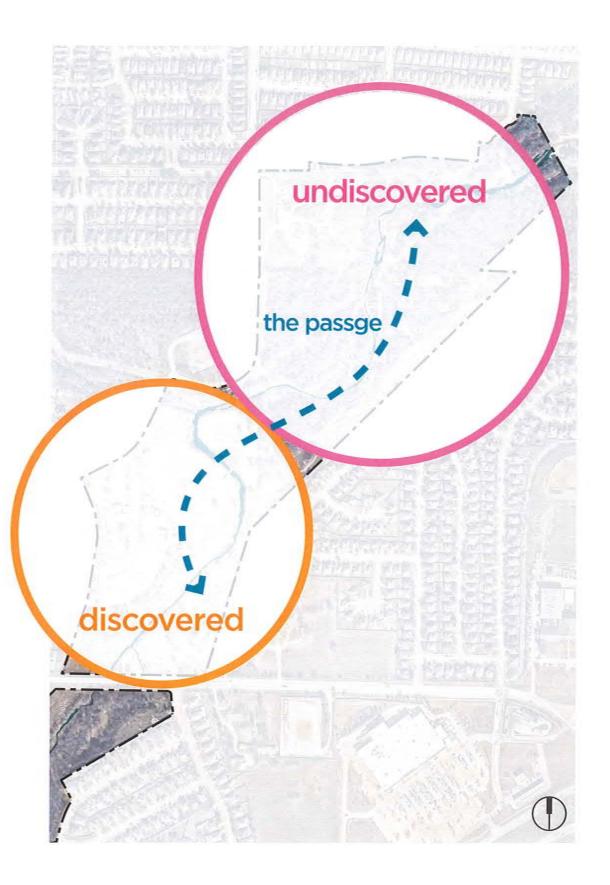
the passage

Multi-modal trails are dispersed across the site, allowing visitors to meander and discover the

undiscovered

Program spaces begin to take on a natural feel in both form and outdoor recreational activity.

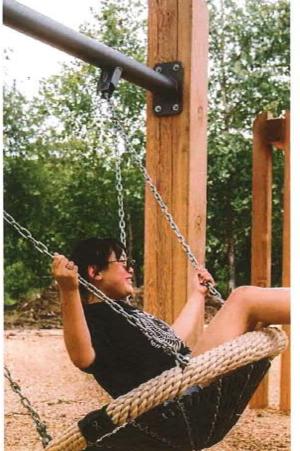
- Mountain biking
- Camp site
- Rock climbing
- Hammock
- Community garden / Education center
- Art installment to honor Crowley's history
- Tree house lookout
- Informal gathering spaces (grills + seating)
- · Prairie meadow trail
- Fitness course (adults)



master plan option

discovered

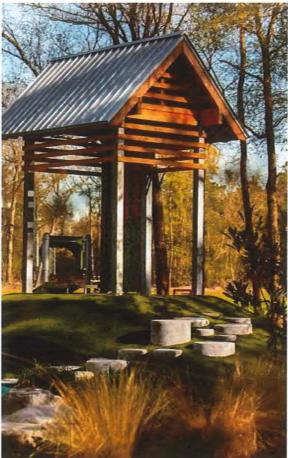


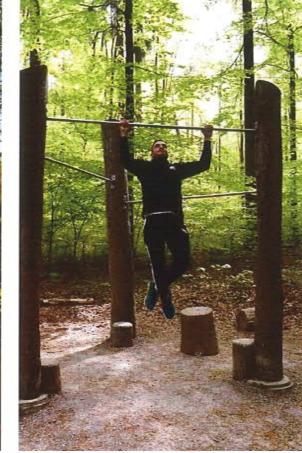






undiscovered















program network

program matrix



active program

- event lawn & amphitheater: 100,250 sqft. or 2.30 acres
- fitness course (2): 20,000 sqft.
- mountain biking: 270,000 sqft. or 6.20 acres.
- nature play with splash pad (school age play): 15,000 sqft.
- adventure course (teen & adult): 70,200 sqft. or 1.61 acres.
- rock climbing: 30,000 sqft.
- dog park (large): 55,000 sqft. or 1.2 acres.
- dog park (small): 26,000 sqft.

) passive program

- pavilion cook/seating area: 8,000 sqft.
- picnic area (large): 15,000 sqft.
- picnic area (small): 5,000 sqft.
- hammock: 32,000 sqft.
- fishing spots (3): 1,000 sqft.
- seating/rest stops (3): 500 sqft.
- community garden with education center: 35,000 sqft.
- campsite: 80,000 sqft. or 1.84 acres.
- mesquite groove : 55,000 sqft. or 1.19 acres.



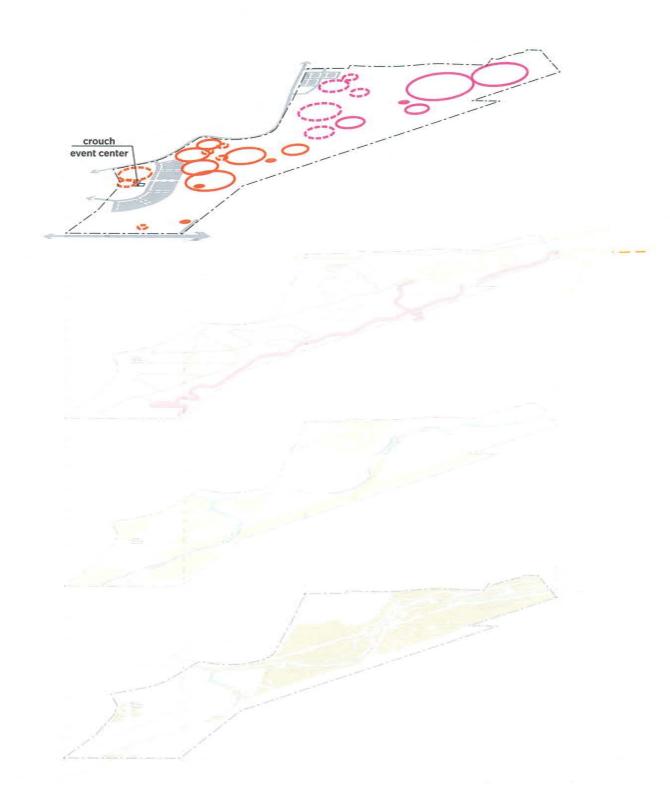
new amenities

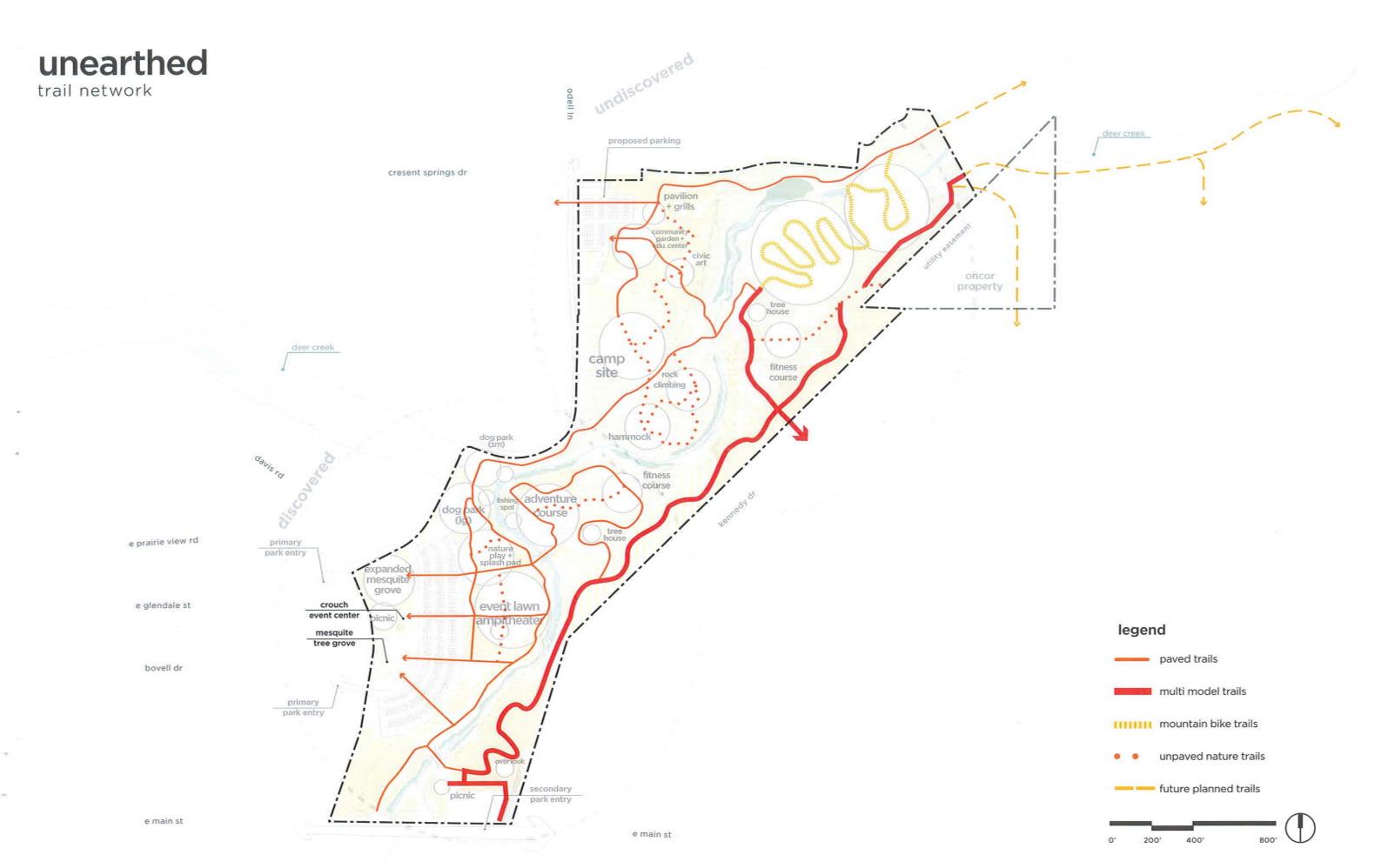
parking

- civic space/art installment: 28,000 sqft.
- current parking spaces: 170

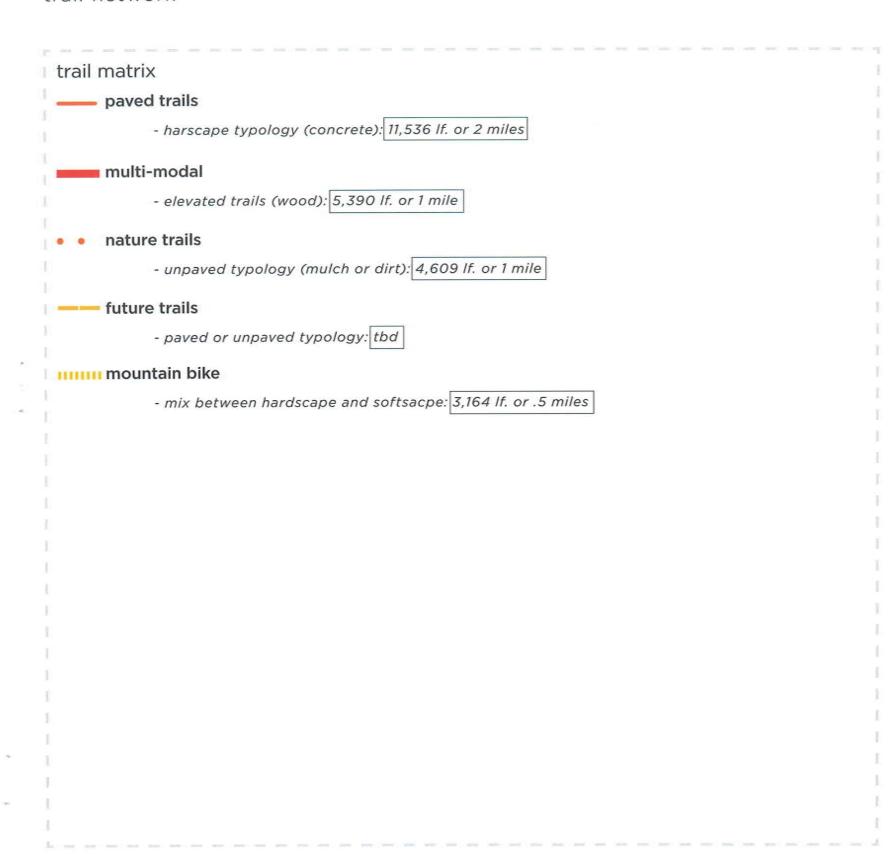
- treehouse (3): 500 sqft.

- additional parking spaces: 341





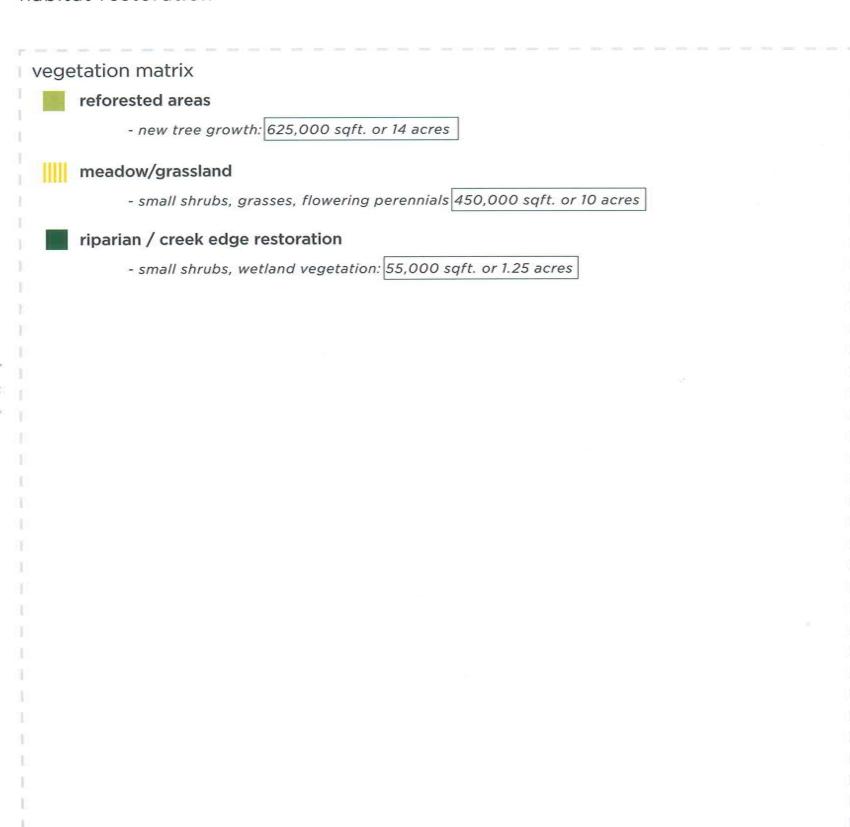
trail network







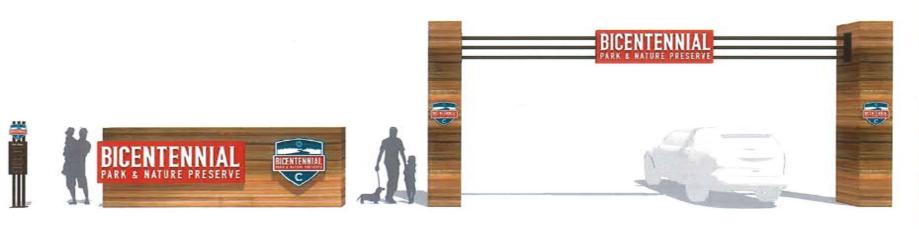
habitat restoration







signage concept & reference imagery

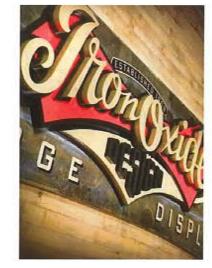


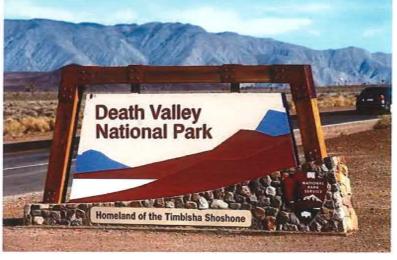


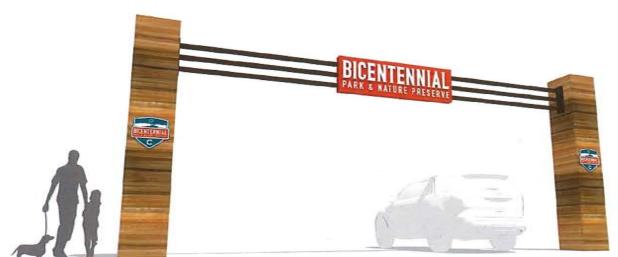




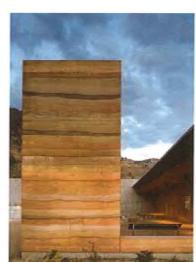












master plan framework options

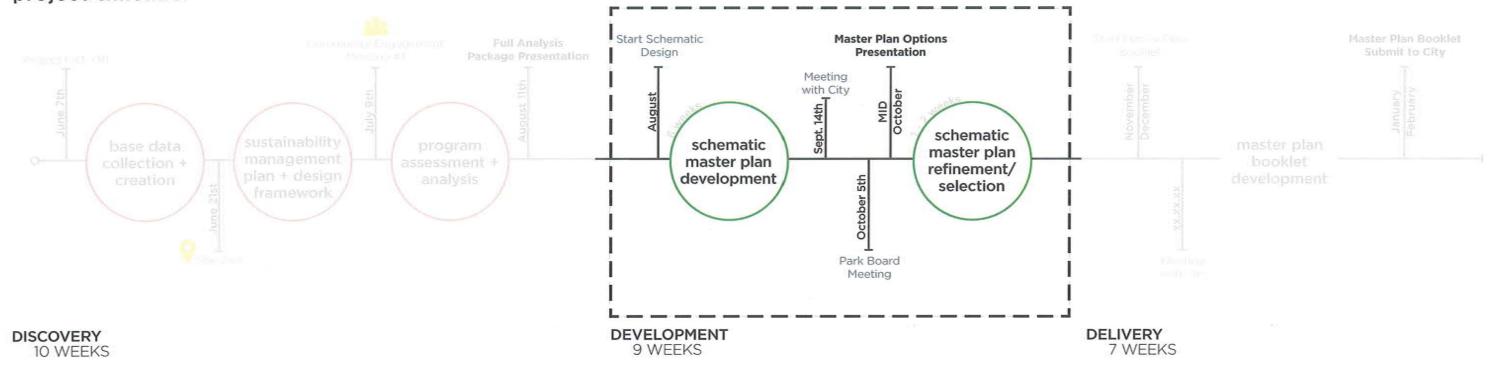
'unearthed' c.o.r.e.

next steps

framework master plan

Bicentennial Park

Project Timeline project timeline:



next steps:

- community engagement #2
- city to provide feedback on master plan framework options
 take any feedback from this meeting and implement for Parks Board Meeting on Oct. 5th

